



UNITE PROGRAM

In August 2016, Air Force Chief of Staff (CSAF) General David Goldfein, released his letter to Airmen titled, "The Beating Heart of the Air Force...Squadrons!"

In turn, AFSVA was asked to establish an activity rich program that would equip empowered Squadron/Unit commanders with options to facilitate unit cohesion.



PROGRAM GOALS

- 1 Support SQ Leaders
- 2 Maximize use of FSS facilities
- 3 Measure impact
- 4 Provide maximum flexibility to SQ Commanders

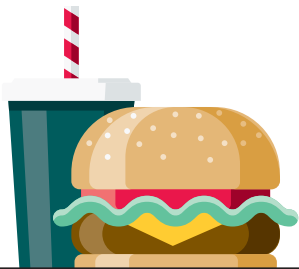
UNITE. BECAUSE YOU WANT TO...

- Develop a new skill or competency
- Improve physical fitness
- Increase esprit de corps, comradery, or morale
- Promote interaction between unit members
- Provide an opportunity for fun or relaxation
- Reinforce peer, squadron, and AF cohesion
- Work on a team-building exercise



UNITE STEPS

- 1 Complete the POC Appointment Letter
- 2 Submit Event Proposal Form
- 3 Have Fun at Your Event!
- 4 Submit After Action Report



ALLOCATIONS



NAF DOLLARS \$5/person

Food and beverage must be used with a Unite event. One beverage limit per meal. No alcohol.

APF (MOA) DOLLARS: \$13.50/person

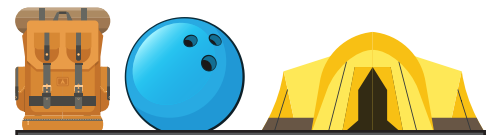
Equipment rentals, program supplies, decorations, and entertainment. No prizes.

Unite funds CANNOT be used to augment holiday parties. Private Org funds may be used to cover expenses that exceed the allotted amount, but Unit Enhancement Funds and SM&W Funds CANNOT!



ELIGIBILITY

Unite Program benefit all Airmen in a unit including assigned Active Duty, Reserve, and APF/NAF Civilians.



PROGRAM DEVELOPMENT 3 TYPES

1. READY TO EXECUTE (RTE)
FSS related events should be considered first as they are pre-approved, easy to implement, and keep funds on the installation.

2. UNIT DEVELOPED PROGRAM (UDP)
UDP's capitalize on opportunities in the local area and require prior approval from AFSVA. Approval may take up to 30 days.

3. VOLUNTEER/FREE
Charitable work provides a cost effective team building activity that allows co-workers to see each other in a new light and can make a real difference in your community. Free events don't need to be approved, but information still needs to be captured



CONTACT INFO

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EVENT IDEAS



EPIC ESCAPE ROOM

Each room is complete with their own story, characters, setting, puzzles, and secrets. A Game Master will run the virtual escape rooms through Zoom.

Recommend team size: 5

Event length: An hour and a half

\$12 per person - minimum of 5 people per



TEAMBUILDING.COM

A high energy, wildly entertaining mash up of games to get your team talking, laughing, competing, and forming inside jokes that will transcend into strong working relationships! The host runs three games during the event. Participants answer trivia and locate unique items in their homes to win points "Drawing Battleship": This crowd favorite is a fun combination of entertainment and drawing/communication skill building that teams love

\$13.50 per person



VIRTUAL GAMES ON HOUSE PARTY

Jump on Houseparty, invite your team to join and click on the dice icon on the top right to play the games available on Houseparty; Heads Up!, Trivia, Quick Draw, and Chips and Guac! The app provides immediate right-or-wrong feedback and shares results live so everyone can stay pumped and in the game in real time!

Free



NETFLIX PARTY

Learn a new way to watch Netflix with your friends online. Netflix Party synchronizes video playback and adds group chat to your favorite Netflix shows. Host a movie marathon, movie trivia, or group discussion about the film.

www.netflixparty.com

Free



WEREWOLF ONLINE

Defend your village from the forces of evil or become a werewolf and hunt your friends! Werewolf online is a multiplayer game for up to 16 players. Each game has different teams such as villagers or werewolves all fighting to be the last team standing. The ultimate game of lies and deception!

Free



CRACK THE CODE

Participate in a virtual Escape Room where you must crack three different codes to escape a series of screens before the countdown clock runs down. Teams must use all of their varied skills to solve mental, visual, and audible clues; decipher puzzles; answer trivia questions and explore their game screens. Teams use augmented reality to scan the keys, which reveals a secret image containing the info they need in their team dossier.

Recommend team size: 4

Event length: Up to 2 hours

\$13.50 per person